

Scott Robertson

scottrobertson.net

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Objective To obtain a paid internship/cooperative education position in software development.

Education Rochester Institute of Technology, Rochester, NY
Bachelor of Science in Game Design and Development,
expected May 2019

Projects **Project:Space** | *2D Game* | *4 Person Team* | *April 2016*
Head Architect on 4 person team that created a 2d dungeon crawler game in C#. My role was design the class structure, implement level files so they can be created in our own level designer and loaded into the game, and implement the collision system. We used GitHub as our source control and held bi-weekly meetings.

Website | *scottrobertson.net* | *Solo* | *Ongoing*
Developing my personal website to showcase myself. I am using HTML5, CSS3, and the Bootstrap framework to create a mobile friendly site. This project is ongoing and will change as I change.

Forum Site | *scottrobertson.net/forum* | *Solo* | *June 2015*
I have developed a fully functional web forum using MySQL, PHP, JavaScript, HTML5, CSS3, and the Bootstrap Framework.

Flash Game | *2D Game* | *Solo* | *June 2014*
Developed an "Asteroids" style 2D top-down shooter in Flash.

Skills **Programming**
C#, Java, Unity3D, MonoGame/XNA
Web
PHP, MySQL, JavaScript, HTML, CSS, Bootstrap
Applications
Autodesk Maya, Adobe Photoshop, Adobe Illustrator, Adobe Dreamweaver, Microsoft Excel

Experience *Scott Contracting Inc.* | *White Plains, New York* | *Contractor's Helper* | *Summers 2014-2016*
Renovated houses, mostly kitchens and bathrooms. Demolition and installation of cabinetry.

Holder Orthopedics | *White Plains, New York* | *Part-Time Office Manager's Assistant* | *2014-2015*